**Rail Shooting Games**

So what is a real shooter well it's any game that puts you on a predetermined bring you up to shoot the graphics contributed to these rights but the world points insisted shooter shooters

[Star Fox 64](https://emulatoronline.com/n64-games/star-fox-64/) In this particular game, you have a reticle on the screen. The game is on rails, so the player has no control on moving forwards or backwards. It's flying through the world.

**Challenge:** Come up with a game name and theme. You have creative flexibility. USE IT. Make this as a classic rail shooter or maybe put the rail on the ground or you run like a zombie game, and shoot, however you want to do it.

Create game in Unity and commit new folder + changes in GitHub.